TEACHER PLANNING SUITE

Digital Skills

4th Class



Short-Term Plans by Topic

Short-term planning for Digital Skills — 4th Class, one scheme per block of teaching in the familiar planning-grid format. Each block stays within a single topic and is about a fortnight of a weekly slot, ready for your planning folder.

50 lessons · 7 topics · ~44 hours of teaching

In this Teacher Planning Suite

- Long-Term (Yearly) Plan — the year mapped by strand & outcome
- **Short-Term Plans by Topic** — one planning grid per block of teaching
- Progression Coverage — which lessons build each progression statement
- Programme Progression — how the strands build, stage to stage

© Coding Ireland — for use within the purchasing school. · Coding Ireland's own Digital Skills progression framework, not a curriculum subject

Short-Term Plans by Topic

DIGITAL SKILLS — 4TH CLASS · 23 BLOCKS

Le comhlánú ag an múinteoir / to be completed by the teacher

Múinteoir / Teacher: _____ Scoil / School: _____

Uimhir Rolla / Roll no.: _____ Rang / Class: 4th Class

Clár / Programme: Digital Skills Scoilbhliain / School year: 20____ / 20____

About this plan

Digital Skills is Coding Ireland's own programme. It is not one of the official primary curriculum subjects: there is no digital or ICT subject in the primary curriculum, so no specification sets out what must be taught, and the progression codes in this plan are our own.

That is why this plan is organised by topic rather than by week. The topics are a library to choose from, not an order to work through, so take them in whatever order suits your class, your devices and the rest of your year. Each page is one block of teaching, about a fortnight of a weekly slot, and the dates are left blank for you to fill in.

Class levels differ in length, so this course will not be the same size as the Digital Skills course in the room next door. The figures above are this course's own.

This is the planning layer. What to do in each lesson, the kit to have ready and where pupils go wrong, is in the Teacher Resource Book on the same course page.

This course at a glance

50 LESSONS **7** TOPICS **~44h** TEACHING TIME

Time allocation: ~44 hours of lessons across 7 topics. Taught in topic blocks when devices and time allow, rather than as a fixed weekly slot. Each class level carries a different volume. This course is 50 lessons of 10–60 minutes.

STRANDS Programming · Digital creativity · Robotics & physical computing · Staying safe online

Coding Ireland's own Digital Skills progression framework, not a curriculum subject

Progression by strand

These codes (DCT.3.1, DOS.3.2 …) are Coding Ireland's own Digital Skills progression framework, not a curriculum. There is no digital or ICT subject in the primary curriculum, so no specification issues learning outcomes for this material, and none is implied here. The framework exists so that the progression from Junior Infants to 6th Class is explicit and checkable. Every code, and every word of its wording, is ours.

STRAND	PROGRESSION CODES THIS COURSE WORKS TOWARD
Computational thinking	DCT.3.1, DCT.4.1
Programming	DPR.3.1, DPR.3.2